

## SOUND DESIGN AND PRODUCTION (POSTGRADUATE) PROGRAM (P409) (PREVIOUSLY G409)

<b>PROGRAM NAME</b>	Sound Design & Production
<b>COURSE CODE</b>	P409
<b>SCHOOL</b>	School of Media and Performing Arts
<b>CENTRE</b>	Arts, Design and Information Technology
<b>LOCATION</b>	St. James Campus
<b>DURATION</b>	1 year (3 semesters)
<b>STARTING MONTH</b>	September
<b>CREDENTIAL</b>	Ontario College Graduate Certificate
<b>YEAR OF STUDY</b>	2020-2021
<b>METHOD OF STUDY</b>	FT
<b>APPLY TO</b>	Ontario Colleges <sup>1</sup>

### TUITION

6,749.00 \*

### ADDITIONAL COST

\* Amounts listed are the total of tuition, materials, student service and ancillary fees for the **three** semesters of programs starting in Fall **2019**. Fees are subject to change for programs starting in Fall 2020 and at later dates.

**International students:** Visit the International Fees and Related Costs<sup>2</sup> page for more information.

### FINANCIAL ASSISTANCE

This program is approved for OSAP funding, provided the applicant meets OSAP eligibility criteria.



Whether recording audio in-studio or in the field, **Sound Design & Production** students learn to master technical skills and refine their artistic style.

Without a sound designer to create the perfect soundscape, the film, television and game industries are incomplete. Applying the technical and conceptual aspects of sound, students become audio storytellers working alongside visual production artists to recreate the real world in a digital context.

Students learn how to create sound from scratch through capturing of real-environment sounds as well as Foley creation. At George Brown's studio production facilities, students learn mixing, video game audio, dialogue editing and ADR, sound design and recording to recreate audio landscapes.

### THE INDUSTRY

With an established grounding in the film/television industry and the growing strength of the gaming industry in Ontario, sound designers have a respected place and fulfill a vital role in both industries. Graduates will be prepared to work with production companies and sound studios as Toronto continues to create and supply the world with quality sound content.

### PROGRAM STANDARDS AND LEARNING OUTCOMES

The graduate has reliably demonstrated the ability to:

1. Create sound files for live action dramatic short films, animated short films, video games, and interactive media
2. Produce a score recording session and arrange a provided composition to fit a given visual sequence.
3. Collaborate with key principals and production personnel in the creation of complementary sound design for a storytelling environment.
4. Design sound for the appropriate medium and genres considering the cultural and social significance of those designs.
5. Plan audio design and production projects that reflect scope and vision for pre-production, production and post-production.
6. Apply entrepreneurial strategies relevant within the field of sound design to develop a viable business plan for freelance sound design professionals.
7. Assess existing and emerging market trends in sound design products and services for production project purposes.
8. Adhere to legal principles, government legislation and regulations, copyright and contract requirements, and professional and industry codes of conduct.

## REQUIRED COURSES

### SEMESTER 1

Code	Course Name
SDES1001	Sound Design
SDES1002	Auditory Cultures
SDES1003	Sound Design Theory
SDES1012	Applied Postproduction
SDES1005	Postproduction ADR and Foley Mixing
SDES1016	Sound for Interactive Media

### SEMESTER 2

Code	Course Name
SDES1011	Advanced Sound Design
SDES1004	Scoring and Music Editorial
SDES1013	Sound Art
SDES1014	Production and Location Sound
SDES1015	Advanced Postproduction ADR and Foley
SDES1006	Game Audio Design

### SEMESTER 3

Code	Course Name
SDES2010	Workplace Preparation and Entrepreneurship
SDES2020	Experiential Thesis

## CAREER OPTIONS

The skills acquired during this 12-month program will prepare graduates to navigate the workings of the sound industry. Graduates will be prepared to work with production companies and sound studios as collaborators within the music, film and television industries.

Potential job titles include:

- Audio Technician
- Multimedia Sound Technician
- Postproduction Technician
- Sound Designer
- Supervising Sound Editor
- Production Mixer
- Dialogue Editor
- Foley Mixer
- Sound Effects Editor
- Recording Mixer
- Boom Operator

## ADMISSION REQUIREMENTS

- Diploma, Advanced Diploma or Degree in Digital Animation, Game Development, Theatre Production, or Film/Video Production, or related field
- Portfolio
- Interview\*

OR

- Diploma, Advanced Diploma or Degree in another discipline with a minimum of two years of experience in sound-related work (resume and references required)
- Portfolio

- Interview\*

\* Please note that only the top-ranked applicants (based on their portfolio) will be invited to attend an interview.

Please note that Domestic applicants who are submitting International transcripts require a Canadian equivalency evaluation. This can be obtained through ICAS (International Credential Assessment Service) at [icascanada.ca](http://icascanada.ca) or WES (World Education Services) at [wes.org/ca](http://wes.org/ca)<sup>3</sup>.

## ENGLISH LANGUAGE PROFICIENCY

Applicants with international transcripts who do not provide English language proficiency test results must test at the College level in the George Brown College English assessment to be considered for admission.

Please visit [georgebrown.ca/englishproficiency](http://georgebrown.ca/englishproficiency) for more details.

## CONTACT US

School of Media & Performing Arts<sup>4</sup>

Phone: 416-415-5000, ext. 2015

Email: [media@georgebrown.ca](mailto:media@georgebrown.ca)

For more information about George Brown College, you may also call the Contact Centre at 416-415-2000 (TTY 1-877-515-5559) or long distance 1-800-265-2002.

## VISIT OUR CAMPUS

This program is offered through our School of Media and Performing Arts<sup>5</sup> and classes take place at our St. James Campus<sup>6</sup>, located at 230 Richmond Street East<sup>7</sup>, Toronto, ON, Canada.

**On-campus information sessions** are available. Come and have your questions answered. Learn about the program content and career options, meet your friendly professors and staff, and experience what it is like to be in a George Brown College classroom. Sign up<sup>8</sup> for an upcoming session.

**Campus tours** are offered on a regular basis. Sign up<sup>9</sup> today! You can also check out our virtual tour<sup>10</sup>.

## LINKS REFERENCE

<sup>1</sup><https://collegeapply.ontariocolleges.ca/?collegeCode=GBTC&programCode=G409&lang=en>

<sup>2</sup><http://www.georgebrown.ca/international/futurestudents/tuitionfees/>

<sup>3</sup><http://www.wes.org/ca/>

<sup>4</sup><http://www.georgebrown.ca/performingarts/>

<sup>5</sup><http://www.georgebrown.ca/performingarts/>

<sup>6</sup><http://www.georgebrown.ca/campuses/st-james/>

<sup>7</sup><https://www.google.ca/maps/place/230+Richmond+St+E,+Toronto,+ON+M5A+1P4/@43.6533855,-79.3729994,17z/data=!3m1!4b1!4m5!3m4!1s0x89d4cb37339edba3:0x7645cc33d5469056!8m2!3d43.6533855!4d-79.3708107>

<sup>8</sup><http://www.georgebrown.ca/infosessions/arts-design-information-technology/>

<sup>9</sup><https://www.eventbrite.ca/e/st-james-campus-tour-registration-35598416823>

<sup>10</sup><https://vt.georgebrown.ca/>

*George Brown College is continually striving to improve its programs and their delivery. The information contained in this calendar is subject to change without notice. It should not be viewed as a representation, offer or warranty. Students are responsible for verifying George Brown College admission, graduation, and fee requirements as well as any requirements of outside institutions, industry associations, or other bodies that may award additional designations concurrently with, or after completion of, a George Brown College program.*